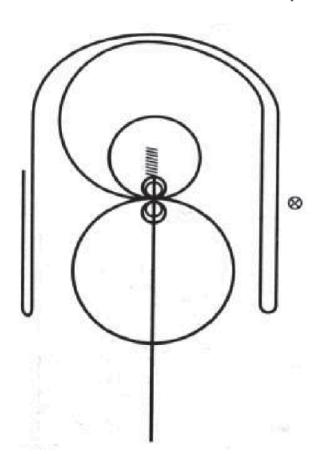


WORKING RANCH HORSE/RANCH BOXING - PATTERN 3

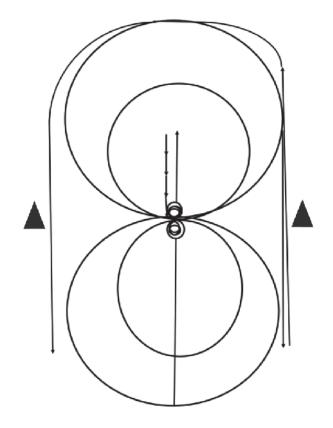


Mandatory Marker Along Fence or Wall Ride Pattern as follows:

- 1. Start at end of arena. Run past the center marker and do a sliding stop. Back approximately 10 to 15 feet to the center.
- 2. Complete 2 spins right.
- 3. Complete 2 1/4 spins left.
- 4. Begin on right lead and complete one circle right small and slow. Change leads.
- 5. Complete one circle left large and fast. Change leads.
- 6. Continue loping around end of arena without breaking gait. Run straight down the right side of the arena past the center marker and do a left rollback.
- Continue back around the previous circle but do not close this circle.
 Run down the left side of the arena past the center maker and do a right rollback.
- 8. Continue past center marker and do a sliding stop.
- 9. Hesitate to complete pattern.



Ohio Foundation Quarter Horse Association – 2024 Pattern Book



Green/Youth RANCH REINING – PATTERN 6

- 1. Run down center past marker and stop; Back 8-10 feet, 1/4 turn left.
- 2. Right lead lope large fast, small slow stop.
- 3. 3 spins right.
- 4. Beginning on the left lead complete 2 circles the first one large and fast and the second small and slow, stop.
- 5. 3 spins left.
- 6. Right lead lope but do not close circle, go past middle marker, stop. Roll back left.
- 7. Run down past middle marker, stop, Hesitate to show completion of pattern.



RANCH REINING – PATTERN 10

HORSE MUST TROT IN. STOP PRIOR TO STARTING PATTERN. BEGINNING AT THE CENTER OF THE ARENA FACING THE LEFT WALL OF FENCE.

- 1. Beginning on the right lead, complete 3 circle to the right, the first circle small and slow, the next 2 circles large and fast. Change leads at the center of the arena.
- 2. Complete 3 circles to the left the first circle small and slow, the next 2 circles large and fast. Change leads at the center of the arena.
- Continue around previous circle to the right. At the top
 of the circle, run down the middle to the far end of the
 arena past the end marker and do a right rollback no hesitation.
- 4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback no hesitation.
- 5. Run past the center marker and stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
- 6. Do a 360 degree spin to the right.
- 7. Do a 360 degree spin to the left.
- 8. Hesitate to show completion of pattern.

Rider may drop bridle to the designated judge.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.

