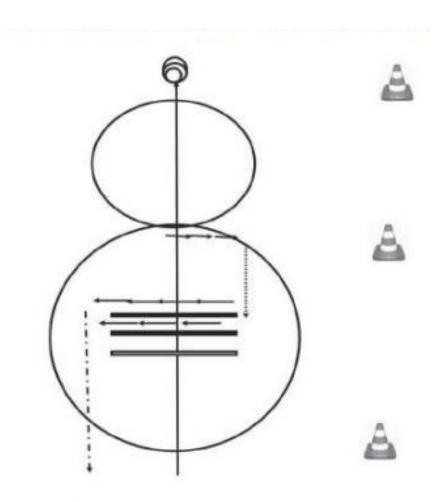


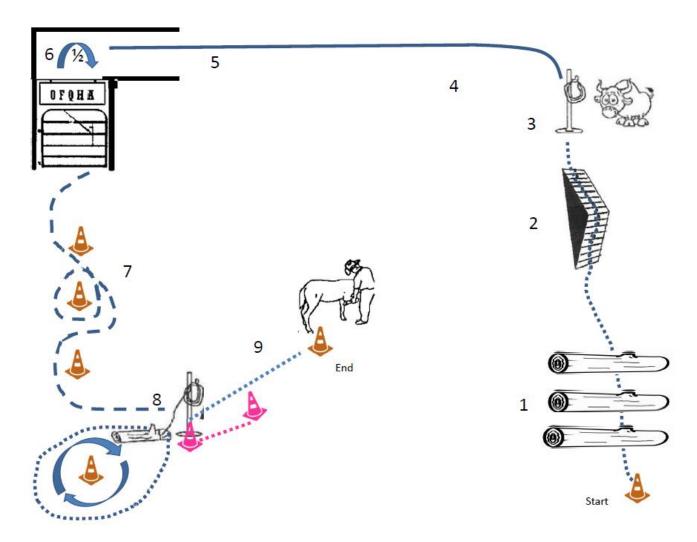
RANCHMANSHIP – PATTERN 15



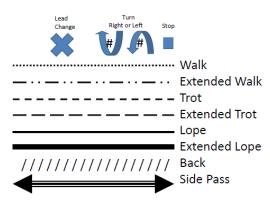
- Left lead lope down center of arena over poles past the end marker; stop.
- 3 1/2 spins left.
- Lope Right lead to center of pen, Turn right lope small slow circle change to left lead.
- 4. Lope large fast circle stop in center of pen.
- Back 6-8 feet 90 turn left.
- Walk to the first pole exhibitor comes to and side passes to the right.
- 7. Exit at trot to end of arena.



RANCH TRAIL – PATTERN 19



- Walk over poles
- 2. Walk to and over bridge
- Walk to Steer/ attempt to Rope (2 Attempts) YOUTH Swing rope, no throw needed
- 4. Lope Left Lead into Chute
- 5. 180 Turn to the right in the Chute
- Side Pass Right to Gate/Work Gate with Right Hand YOUTH gate will be unlatched, walk through gate holding gate, close gate, latch is not required.
- 7. Trot through cones/ circle middle cone
- Trot to Log Drag/ Drag log and return YOUTH Drag cone to cone
- 9. Walk to cone/ Dismount/ Pick up Right front foot



Walk/Trot class will replace Lope with Extended Trot