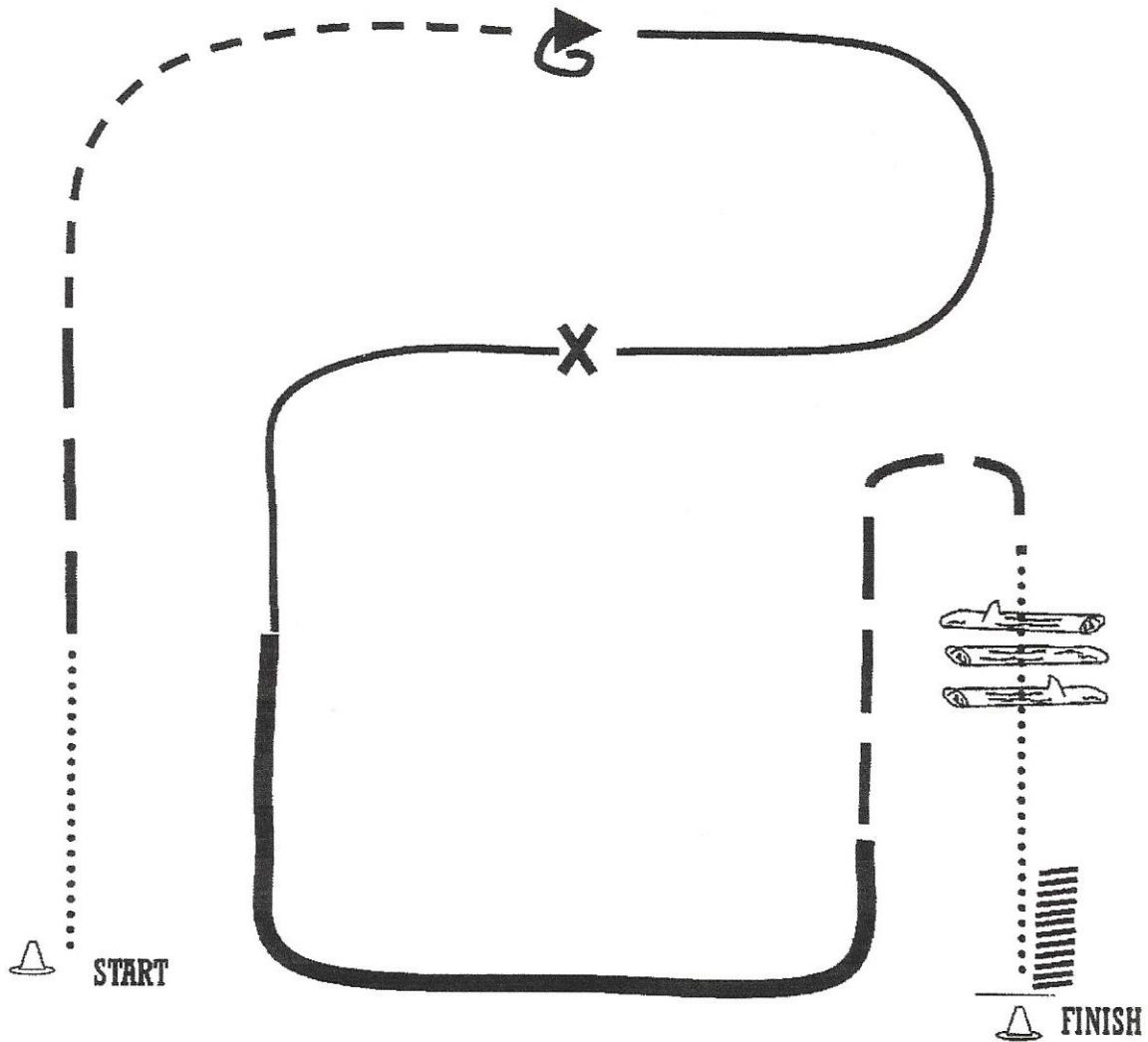
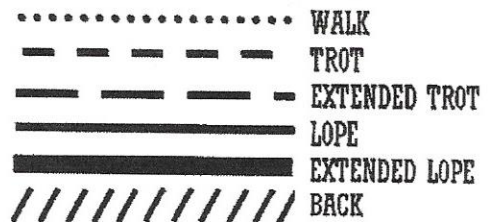


RANCHMANSHIP PATTERN 28



1. WALK
2. EXTENDED TROT
3. TROT
4. STOP / TURN 360° TO THE RIGHT
5. RIGHT LEAD LOPE
6. CHANGE LEAD (SIMPLE OR FLYING)

7. LOPE LEFT LEAD
8. EXTENDED LOPE LEFT LEAD
9. EXTENDED TROT
10. WALK OVER LOGS / STOP AND BACK



WALK/TROT CLASS WILL REPLACE LOPE WITH EXTENDED TROT.