

(Herd Work) OFQHA Cutting Score Sheet

Date _____ Class # _____ Class Name _____ Judge _____

CREDITS: (+)	SCORING:
Herd Work-driving cattle	++ +1/2 = Good
Controlling the cow working in center of arena	= +1 = Very Good
Degree Of Difficulty	+++ = +1 1/2 = Excellent
Eye Appeal	√ = 0 = Correct
Time Worked	- = -1/2 = Poor
Amount Of Courage	-- = -1 = Very Poor
	- - - = -1 1/2 = Extremely Poor

AUTOMATIC DISQUALIFICATION (-0-Score)

If horse turns tail; Horse or rider falls to ground; riding romal/closed reins in snafflebit/hackamore inhumane treatment of horses, more than 1 finger between reins,

illegal equipment, or leaving working area before time expires, failure to cut

Back #	Score	Herd Work	Loose Rein	Control Cow	Eye Appeal	Degree Difficulty	PENALTIES				RUN CONTENT						
							1 POINT	3 POINT	5 POINT	Time Work	Amount Courage	Horse Charging	Force Of Cow	EX Herd Help			

Judges Signature: _____ Date: _____

Ohio Foundation Quarter Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											

DATE _____

JUDGES SIGNATURE _____

Ohio Foundation Quarter Horse Associate Roping (Fence, Rope)

Class # _____ of _____ Page: _____ of _____

Back No.	Maneuver	Cow Work					Roping				Total Run Score		
		Rating	Turns	Position & Control	Degree of Diff.	Eye Appeal	Trailing	Rating	Stopping	Two-Loop Run			
	Penalty												
	Score												
		Total Cow Work					Total Roping						
		Cow Work					Roping						
	Maneuver												
	Penalty												
	Score												
		Total Cow Work					Total Roping						
		Cow Work					Roping						
	Maneuver												
	Penalty												
	Score												
		Total Cow Work					Total Roping						
		Cow Work					Roping						
	Maneuver												
	Penalty												
	Score												
		Total Cow Work					Total Roping						
		Cow Work					Roping						
	Maneuver												
	Penalty												
	Score												
		Total Cow Work					Total Roping						

Date: _____ Judges Signature: _____

OFQHA WORKING COW SCORE SHEET (Cow Work) (Box Work) (Fence, Circle)

Class #: _____ Class Name: _____

5 POINT PENALTIES

- A. Not getting one turn each way/step each way
- B. Spurring or use of frontal forward of the cinch
- C. Blatant Disobedience

3 POINT PENALTIES

- A. Biting or striking cow
- B. Hanging up on fence/refusing to turn
- C. Exhausting or over working cow before circling
- D. Knock down the cow without having working advantage

2 POINT PENALTIES

- A. Going past end markers of this arena before turning the cow when going down the fence
- B. On trot-in patterns failure to stop before executing a canter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - *See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed to use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

J SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between cows if new cow is awarded
- E. Schooling between rein work and cow work
- F. Use of 2 hands during cow work, exception with JR horse using snaffle or basal
- G. The judge may blow whistle at any time to terminate the work
- H. A - 0 - score will be charged if the work is not completed at that point
- I. Failure to complete the pattern as given
- J. Horse out of control while working cow
- K. Any horse that runs over cow thus causing fall of horse/rider
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior Horse

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1/2 = Poor
- = -1 = Very Poor
- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: _____

Date: _____

* Must be signed and dated by judge.

OFQHA WORKING COW SCORE SHEET (Cow Work) (Box, Fence, Circle)

Class #: _____ Class Name: _____

5 POINT PENALTIES

- A. Not getting one turn each way/5pts each way
- B. Spurring or use of romal forward of the cinch
- C. Blatant Disobedience

3 POINT PENALTIES

- A. Biting or striking cow
- B. Flagging up on fence/refusing to turn
- C. Exhausting or over working cow before circling
- D. Knock down the cow without having working advantage

2 POINT PENALTIES

- A. Going past end markers of the arena before turning the cow when going down the fence
- B. On trot-in patterns failure to stop before executing a canter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - * See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed to use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

9 SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between rein work and cow work
- E. Use of 2 hands during cow work, exception with JR horse using snaffle or basal
- F. The judge may blow whistle at any time to terminate the work
- G. Failure to complete the pattern as given
- H. A - 0 - score will be charged if the work is not completed at that point
- I. Horse out of control while working cow
- J. Any horse that runs over cow thus causing fall of horse/rider
- K. Bloody mouth
- L. Illegal Equipment
- M. Using 2 hands on the reins except for Junior Horse

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1 = Very Poor
- - = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
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	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature: _____

Date: _____

* Must be signed and dated by judge.

Ohio Foundation Quarter Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											

DATE _____

JUDGES SIGNATURE _____

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

OFQHA RANCH BOXING

Will be scored from -3 1/2 to +3 1/2

- CREDITS:**
 A. Maintaining control of the cow at all times D. Eye appeal
 B. Maintaining proper position E. Timed worked
 C. Degree of difficulty

- 1 POINT PENALTIES**
 A. Loss of working advantage
 B. Working out of position

- 3 POINT PENALTIES**
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

- 5 POINT PENALTIES**
 A. Spurring or hitting in front of cinch anytime
 B. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

- 0- SCORE**
 A. Turn tail H. Fall of horse &/or rider
 B. Using 2 hands on the reins with curb bit I. Schooling between cows if new cow is awarded
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

TIME LIMIT : ONE MINUTE

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work.

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	

OFQHA RANCH BOXING

Will be scored from -3 1/2 to +3 1/2

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

- CREDITS:**
 A. Maintaining control of the cow at all times D. Eye appeal
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 C. Degree of difficulty

- 1 POINT PENALTIES**
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- 3 POINT PENALTIES**
 A. Loss of control and cow leaves end of arena
 B. Leaves end of arena passing center marker

- 5 POINT PENALTIES**
 A. Spurring or hitting in front of cinch anytime
 B. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

- 0- SCORE**
 A. Turn tail H. Fall of horse &/or rider
 B. Using 2 hands on the reins with curb bit I. Schooling between cows if new cow is awarded
 C. More than one finger between reins
 D. Balking
 E. Out of control
 F. Bloody mouth
 G. Illegal equipment

TIME LIMIT : ONE MINUTE

COW WORK SCORING GUIDELINES

- 75 & higher:** Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
70: Control. Correct form, average degree of difficulty.
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NOTE: Judge may blow the whistle at anytime to terminate the work.

#	HORSE	PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
		1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	

Ohio Foundation Quarter Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
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- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
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- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty											Penalty Total	Total Score	PLACING
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													
	Score													

DATE _____

JUDGES SIGNATURE _____

OFQHA CONFORMATION SCORE SHEET

Desirable
 Over all balance (front end matches back end and appears equal when divided into three parts front middle and rear.)
 Low center of gravity. Length of legs not exceeding the depth of heart girth (top of withers to bottom of heart girth).
 Heavy muscling especially in the gaskin, stifle, and forearm.
 Moderate length of neck (equalling length of head or a little longer but not as long to be "rubber necked")
 Sturdy boned and foot sized to provide adequate support for the heavy horse
 Deep V between front legs

Undesirable
 Short cannon bones and hocks low to the ground
 Short head with large bull dog jaw, small to medium ears, wide between the eyes, with a refined muzzle and shallow mouth.
 Any condition other than working condition shall be penalized; no excess fat, with well defined and toned muscle.
 No credit to be given for size

										SCORE	
No.	General Appearance and Breed Characteristics.	Head and Neck	Muscling	Structure	Movement	Legs and Hooves	Overall Balance	Overall Proper Working Condition	Mouth	Scored 0-10	Placing

Judges Signature: _____

Ohio Foundation Quarter Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- C. Delaying lead change by 1 stride
- D. Over or under spinning by 1/8 of a turn
- E. Each tick of a log, pole, cone, or obstacle.
- F. During run around failure to be on correct lead around bend but before half around

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
- B. Over or under spinning by 1/4 turn
- C. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- D. Hit or step on log, pole, or obstacle
- E. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- F. Skipping over or failing to step in to required space.
- G. Incorrect number of strides.

2 Point Penalties

- A. Break of gait
- B. During the run to the end of arena, failure to change leads beyond halfway around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers/ or sliding past markers or cones
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of an element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver	Description													Penalty Total		
Back #	Penalty															PLACING
	Score															
Back #	Penalty															PLACING
	Score															
Back #	Penalty															PLACING
	Score															
Back #	Penalty															PLACING
	Score															
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	Score															
Back #	Penalty															PLACING
	Score															
Back #	Penalty															PLACING
	Score															

DATE _____

JUDGES SIGNATURE _____

Ohio Foundation Quarter Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lobe over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog,

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lobe; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: Dropping an object required to be carried on course, first and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

Maneuver



	Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
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	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														

DATE _____

JUDGES SIGNATURE _____

Ohio Foundation Quarter Horse Association OFFICIAL JUDGES CARD

SHOW _____ DATE OF SHOW _____

CLASS NUMBER _____ CLASS NAME _____

NUMBER IN CLASS _____

PLACING (EXHIBITOR/BACK #)

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

- Once the judge has marked this card, there shall be no changing of placing unless clerical error is made.
 - If corrections are made they must be initialed by the judge.
- Mark all disqualifications (DQ) or No-Time (NT) next to the exhibitor's number.
- Classes are to be placed up to 10 places. Classes with no entries must have a 0.
- Judges card must be signed to be official.

Judge's Signature: _____

Ohio Foundation Quarter Horse Association OFFICIAL JUDGES CARD

SHOW _____ DATE OF SHOW _____

CLASS NUMBER _____ CLASS NAME _____

NUMBER IN CLASS _____

PLACING (EXHIBITOR/BACK #)

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

- Once the judge has marked this card, there shall be no changing of placing unless clerical error is made.
 - If corrections are made they must be initialed by the judge.
- Mark all disqualifications (DQ) or No-Time (NT) next to the exhibitor's number.
- Classes are to be placed up to 10 places. Classes with no entries must have a 0.
- Judges card must be signed to be official.

Judge's Signature: _____

Ohio Foundation Quarter Horse Association OFFICIAL JUDGES CARD

SHOW _____ DATE OF SHOW _____

CLASS NUMBER _____ CLASS NAME _____

NUMBER IN CLASS _____

PLACING (EXHIBITOR/BACK #)

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

- Once the judge has marked this card, there shall be no changing of placing unless clerical error is made.
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