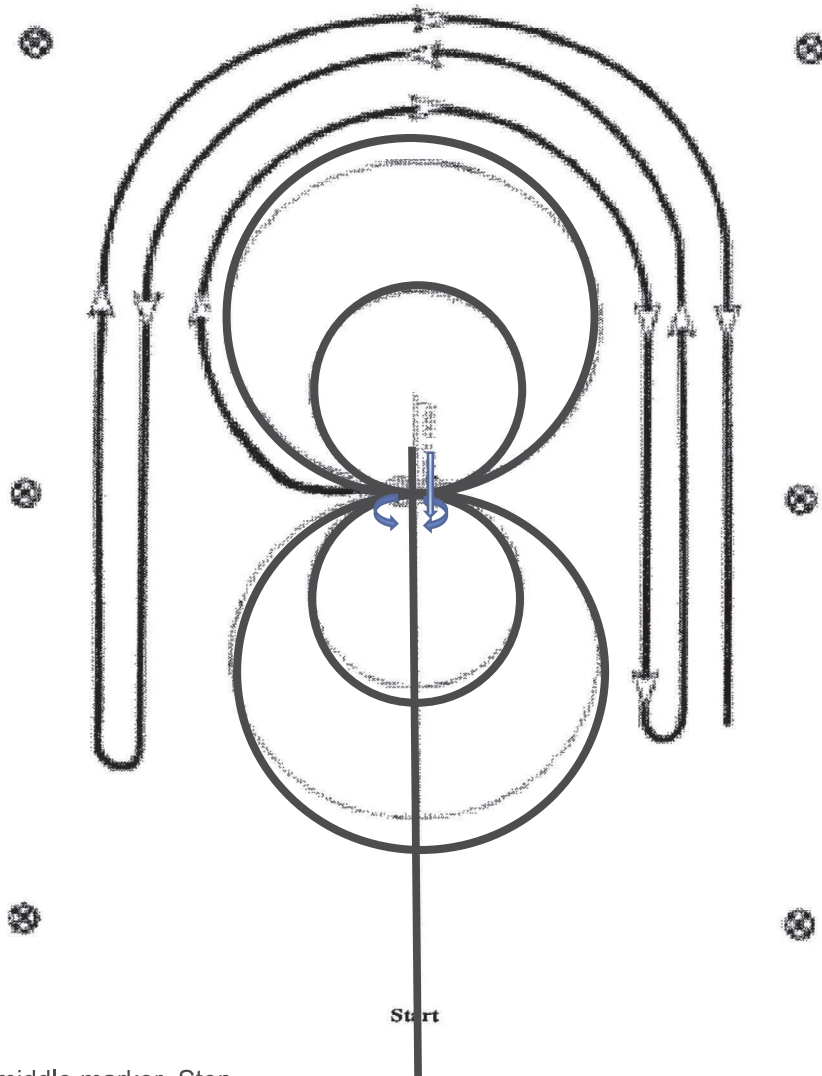
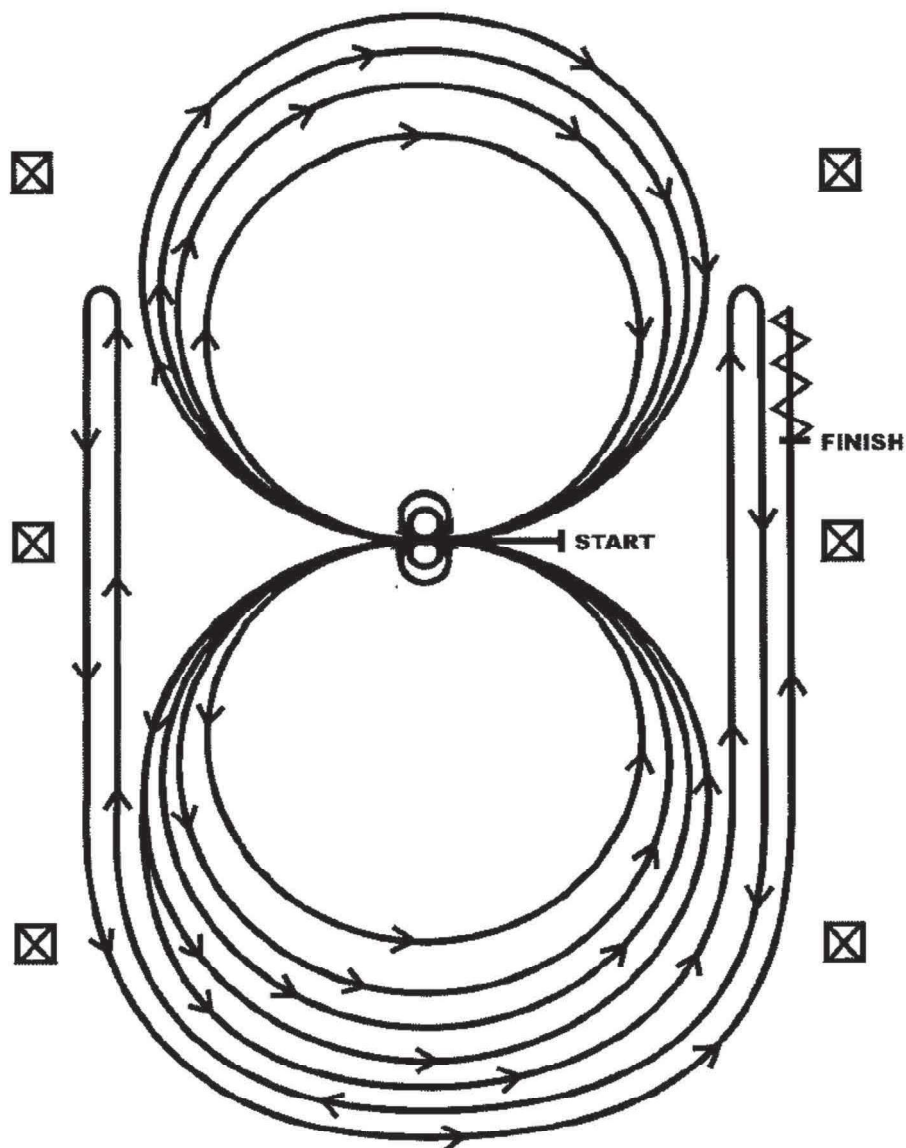


RANCH REINING PATTERN 6



1. Run in past middle marker, Stop.
2. Back 8-10 feet to center of arena.
3. 3 spins to the right.
4. 3 ¼ spins to the left.
5. Begin on the right lead, lope 2 circles, first large fast, second small slow; change leads to the left.
6. First circle small slow; second circle large fast; change leads.
7. Run down and stop. Roll back to the left.
8. Rundown and stop. Roll back to the right.
9. Run down and stop. Hesitate to show completion.

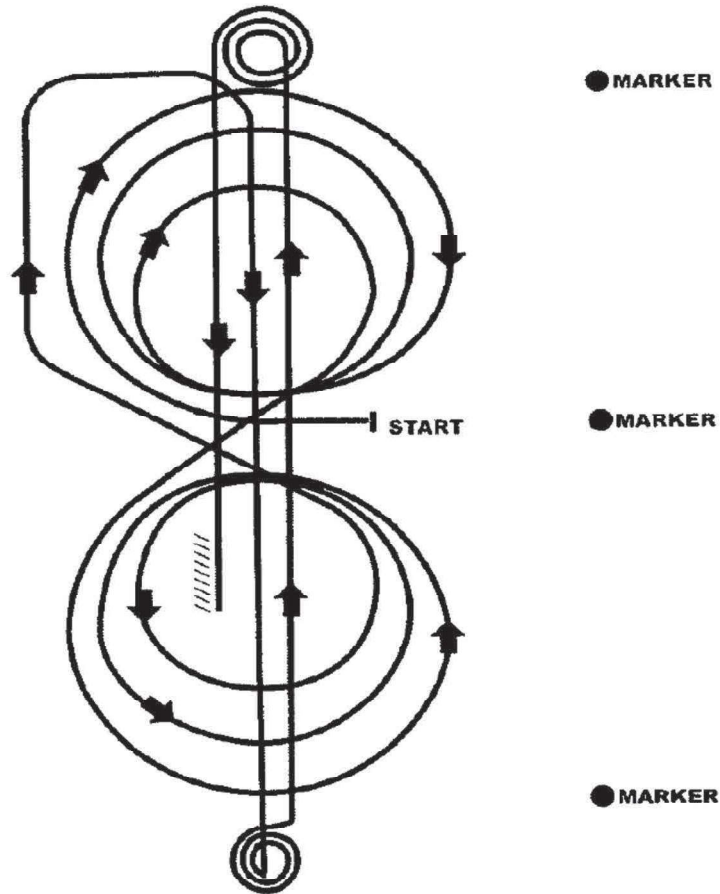
GREEN / YOUTH REINING PATTERN 11



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast: the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right; the first two circles large and fast: the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

WORKING COW/RANCH HORSE / RANCH BOXING PATTERN 17



Mandatory Marker Along Fence or Wall

Trot to center of arena and stop.

1. Begin on right lead and complete three circles to the right, two large fast circles followed by one small slow circle, change to left lead.
2. Complete three circles to left, two large, fast circles followed by one small slow circle, Change to right lead
3. Continue loping around end of arena without breaking gait. Run up center of arena to far end past the end marker and come to a sliding stop.
4. Complete 3 ½ spins to the right.
5. Run up center of arena past the end marker, come to a sliding stop.
6. Complete 3 ½ spins to the left.
7. Run back to middle of the arena past the center marker and come to a sliding stop. Back at least 10 feet. Hesitate to complete pattern.

Pattern 17

1. Right Circles
2. Left Circles
3. Stop
4. 3 ½ right spins
5. Stop
6. 3 ½ left spins
7. Stop and back up